





**ISGiT-2** Partners' Zoom Meeting

Project Number: 2025-1-LT01-KA131-HED-000319499-1



### Meeting Agenda

- Short introduction of the participants
- Presentation of the Erasmus+ BIP ISGiT-2 project
- Project timeframe
- Student selection and registration
- Division of teaching topics between the partners and involvement of teachers
- Tasks/assignments for students and students' assessment
- Next host institution of the BIP for 2027



### **BIP Integrating Sport Games into Training**

#### **Dates**

- Online Sessions:
  - From 2 March to 17 April 2026
  - (1.5 hours per week via MS Teams)
- Intensive Week in Kaunas (in person):
  - From 27 April to 1 May 2026

#### **Partners**

- Lithuanian Sports University, Lithuania
- University of Rome "Foro Italico", Italy
- Technical University of Madrid, Spain
- University of Valencia, Spain
- University of Sarajevo, Bosnia and Herzegovina
- Wroclaw University of Health and Sport Sciences, Poland













### **BIP Integrating Sport Games into Training**

#### **Participants**

- Min 20 students
- Max 36 students

5-6 students from each partner institution

#### **Credits**

3 ECTS

#### **Study Cycle**

- Bachelor's students (EQF 6) preferably
- Master's students (EQF 7)

#### **Study Field**

Sports (ISCED 1014)



#### Aim of the BIP

- The BIP course "Integrating Sport Games into Training ISGiT-2" is a comprehensive educational initiative designed to explore the theoretical foundations and practical applications of using sport games as an effective training tool.
- This course is designed to provide a deep dive into the innovative use of sport games as an integral part of training regimens.
- Throughout this program, you will gain theoretical insights and practical skills necessary to effectively incorporate sport games into various training contexts.



### **BIP Funding**

The LSU as **the coordinating/host institution** received **EUR 8.000,00** of the organisational support to cover organisational costs of the BIP.

**The sending partner University** supports the physical stay of students and teachers from their Erasmus+ funds:

- **Students** for the Erasmus+ Short-Term Mobility for Studies:
- Individual support: EUR 553,00 (79,00 euros/day x 7 days, incl. 2 travel days).
- **Travel:** may vary between EUR 309,00–535,00 depending on the distance and means of transport.
- **Teachers** for the Erasmus+ Staff Mobility for Teaching

Each partner needs to apply for the Erasmus+ funding to their University's International/Erasmus Office.

Travel, accommodation and meals (unless indicated otherwise) are to be covered by the participants.



### **BIP Timeframe**

DATE	ACTIVITY
30-11-2025	Signing multilateral Inter-Institutional Agreement (IIA)
30-11-2025	Final program and schedule of BIP online sessions
19-12-2025	Final list of registered BIP students
19-01-2026	Signing of online Learning Agreement (LA)
02-03-2026 / 17-04-2026	Online sessions
27-03-2025	Final program of the Intensive Week
27-04-2026 / 01-05-2026	Intensive Week in Kaunas

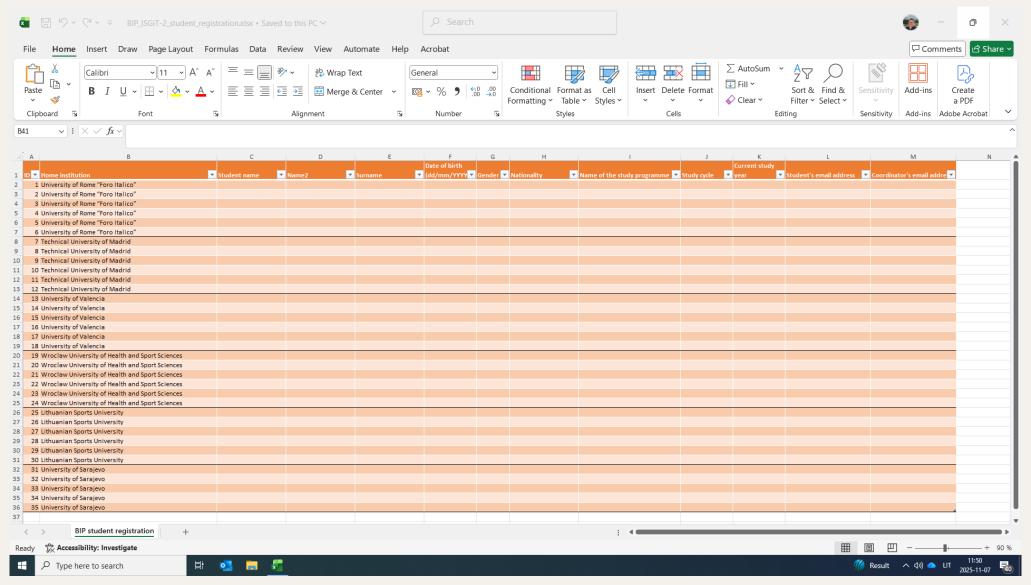


# **BIP Course Timeframe**

DATE	ACTIVITY	Partner University
2-6 March 2026	Online Session I (MS Teams)	Partner 1 (UV)
9-13 March 2026	Online Session II (MS Teams)	Partner 2 (UNIROMA4)
16-20 March 2026	Online Session III (MS Teams)	Partner 3 (LSU)
23-27 March 2026	Online Session IV (MS Teams)	Partner 4 (AWF-WROC)
13-17 April 2026	Online Session V (MS Teams)	Partner 5 (UPM)
27 April – 1 May 2026	Intensive Week in Kaunas	All Partners



### **BIP Student Selection and Registration**



# **BIP Teaching Topics**

	Topics for lectures (online)	Description
1	Integration of Sport Games into Training Plans	This topic explores how sport games can be integrated into training plans to make sessions more varied and engaging. It discusses how game elements can improve physical, technical, and tactical skills while maintaining athlete motivation.
2	Cognitive Skill Development Through Sports Games	This topic examines how sports games help develop athletes' thinking, attention, reaction speed, and problem-solving abilities. Through gameplay, athletes learn to think faster and make better decisions during competitions.
3	Incorporating Physical Conditioning into Game-Based Training	This topic describes how game-based training can help improve endurance, strength, speed, and coordination. It shows how athletes can develop physically while staying motivated and enjoying the training process.



# **BIP Teaching Topics**

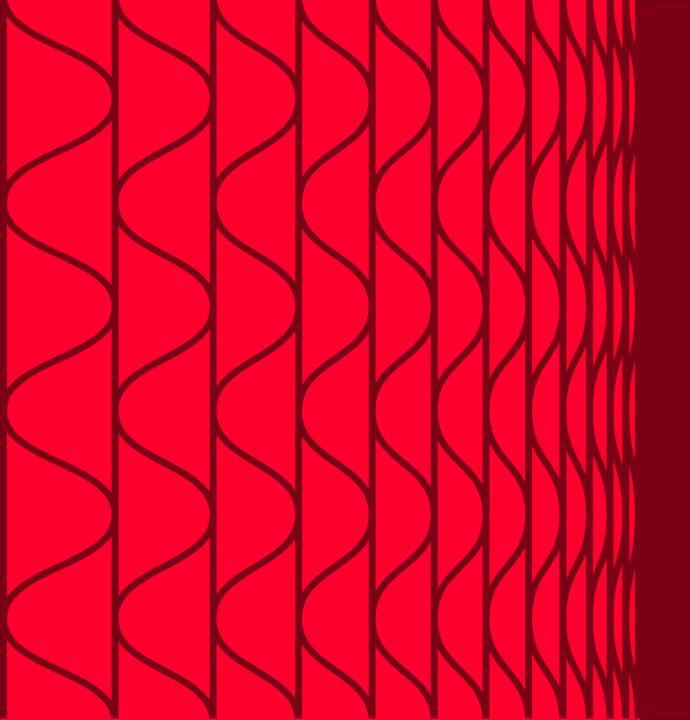
	Topics for lectures (online)	Description
4	Decision-Making and	This topic explores how game-based training helps athletes
	Tactical Awareness in	improve decision-making and tactical understanding. It encourages
	Game-Based Training	quick thinking, creativity, and more effective team play during
		dynamic game situations
5	Team Sports Training	This topic examines how to plan team sports training with a long-
	Context and Planning:	term perspective. It discusses practical coaching strategies, season
	From Practice	planning, and monitoring athlete development from beginner to
	Strategies to Long-	advanced levels.
	Term Development	



#### To be discussed

- Teachers and their teaching topics per partner institution.
- Tasks and assignments for students (online and in-person sessions).
- Attendance and final assessment of students.
- Intensive Week in Kaunas (accommodation, other practical issues).
- Next host of the BIP from partner institutions for the year 2027.





#### ASSOC. PROF. DR. RASA KREIVYTĖ

Department of Coaching Science

rasa.kreivyte@lsu.lt



#### **TOMAS KUKENYS**

International Relations Office

tomas.kukenys@lsu.lt